## **USB TO HDMI CONVERTER**



USB to HDMI Adapter, USB 3.0 to HDMI Adapter 1080P, Video Audio Multi Monitor Adaptor Converter Compatible With Laptop HDTV TV Windows 7/8/10 PC Only ( Not Support Mac) (Black)

- [USB to HDMI Adapter] The USB to HDMI adapter connects a computer via USB to an HDTV, monitor, or projector with HDMI; Highest performance USB graphics solution available. Combines both video and audio over a single USB cable and HDMI cable. ---- Noted: it's only compatiable with Windows 7, Windows 8, Windows 10.
- [High-Definition Graphic Images] Leveraging the high-bandwidth (5 Gbps) SuperSpeed USB 3.0 interface, this USB 3.0 to HDMI offer a high-definition graphic images to your HDTV or monitors at resolution up to 1920x1080, so the external video displaying problem of the computer will be solved easily.
- [Super Speed] USB 3.0 Interface and backward compatible with USB 2.0. Support for hotpluggable devices(Only USB 3.0 connector can achieve HD 1080P, if you are usb 2.0 port, it just can be 800 x 600)
- [Easy to Install] Please install its internal driver directly. After plug it into your computer, you will see there a new USB device folder in your computer, then open it and double click to install the driver. Simple installation and easy to operate.

• [Lightweight and portable] Portable USB3.0 adapter is lightweight to carry in your laptop bag when traveling. It's great for connecting your computer PC to a projector to mirror or extend your display desktop when you are in a classroom or a conference room for showing a presentation.

## **Product description**

For Windows 7 / 8 / 10 / Windows XP users, if you can't see the popup driver while connect it with computer:

1.You have to download the latest driver, if can't, please contact seller. 2.Then install it and RESTART your computer.

Features: Color : Black

Supports USB3.0 interface of desktop or laptop and USB 2.0 (800\*600) Supports video output : HDMI signal Ultra-high-definition display,

Resolution up to 1920\*1080 Supports HDMI 1.3b