# VisSim

This article is about the visual block diagram language. For other uses, see Vissim.



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VisSim/solidThinking Embed	
<u>Paradigm</u>	Modular, Visual Programming, Simulation language
<u>Developer</u>	Visual Solutions/solidThinking
First appeared	1989
<u>Stable release</u>	Embed 2016 / January 2016
<u>OS</u>	Windows
<u>License</u>	Proprietary software
<u>Filename</u> <u>extensions</u>	.VSM
Website	http://www.vissim.com, http://www.solidthinking.com/embed_land.html
Influenced by	
C. Laboratory Workbench, AVS (Advanced Visualization System)	

**VisSim** is a visual <u>block diagram</u> program for simulation of <u>dynamical systems</u> and <u>model based</u> <u>design</u> of <u>embedded systems</u>, with its own <u>visual language</u>. It is developed by Visual Solutions of <u>Westford</u>, <u>Massachusetts</u>. Visual Solutions was acquired by <u>Altair</u> in August 2014 and its products have been rebranded as Altair Embed as a part of <u>Altair</u>'s Model Based Development Suite. With

Embed, you can develop virtual prototypes of dynamic systems. Models are built by sliding blocks into the work area and wiring them together with the mouse. Embed automatically converts the control diagrams into C-code ready to be downloaded to the target hardware.

VisSim or now Altair Embed uses a graphical data flow paradigm to implement dynamic systems based on differential equations. Version 8 adds interactive <u>UML OMG</u> 2 compliant <u>state chart</u> graphs that are placed in VisSim diagrams. This allows the modeling of state based systems such as startup sequencing of process plants or serial protocol decoding.

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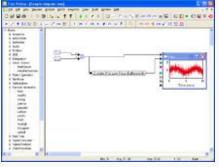
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## Applications[edit]

VisSim/Altair Embed is used in <u>control system</u> design and <u>digital signal processing</u> for multidomain simulation and design.<sup><sup>(1)</sup></sup> It includes blocks for arithmetic, Boolean, and <u>transcendental functions</u>, as well as <u>digital filters</u>, <u>transfer functions</u>, <u>numerical integration</u> and interactive plotting.<sup>(2)</sup> The most commonly modeled systems are aeronautical, biological/medical, digital power, electric motor, electrical, hydraulic, mechanical, process, thermal/HVAC and econometric.<sup>(1)</sup>

### Distributing VisSim models[edit]



VisSim viewer screenshot with sample model.

A read-only version of the software, <u>VisSim Viewer</u>, is available free of charge and provides a way for people not licensed to use VisSim to run VisSim models.<sup>III</sup> This program is intended to allow models to be more widely shared while preserving the model in its published form.<sup>III</sup> The viewer will execute any VisSim model, and only allows changes to block and simulation parameters to illustrate different design scenarios. Sliders and buttons may be activated if included in the model.

## Code generation[edit]

The "VisSim/C-Code" add-on generates <u>ANSI C</u> code for the model, and generates target specific code for on-chip devices like PWM, ADC, encoder, GPIO, I2C etc. This is useful for development

of <u>embedded systems</u>. After the behavior of the controller has been simulated, C-code can be generated, compiled and run on the target. For debugging, VisSim supports an interactive JTAG linkage, called "Hotlink", that allows interactive gain change and plotting of on-target variables. The VisSim generated code has been called efficient and readable, making it well suited for development of embedded systems.<sup>(a)</sup> VisSim's author served on the X3J11 ANSI C committee and wrote several C compilers, in addition to co-authoring a book on C.<sup>(a)</sup> This deep understanding of ANSI C, and the nature of the resulting <u>machine code</u> when compiled, is the key to the code generator's efficiency. VisSim can target small <u>16-bit fixed point</u> systems like the <u>Texas Instruments MSP430</u>, using only 740 bytes flash and 64 bytes of RAM for a small closed-loop <u>Pulse-width modulation</u> (PWM) actuated system, as well as allowing very high control sample rates over 500 kHz on larger <u>32-bit floating point processors</u> like the <u>Texas Instruments</u> 150 MHz F28335.

# Use of model-based development[edit]

#### Main article: Model based design

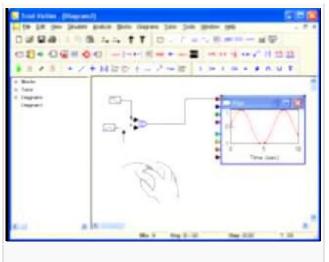
The technique of simulating system performance off-line, and then generating code from the simulation is known as "model-based development". Model-based development for <u>embedded</u> <u>systems</u> is becoming widely adopted for production systems because it shortens development cycles for hardware development in the same way that <u>Model-driven architecture</u> shortens production cycles for software development.<sup>III</sup>

<u>Model building</u> is a visual way of describing a situation. In an engineering context, instead of writing and solving a <u>system of equations</u>, model building involves using visual "blocks" to solve the problem. The advantage of using models is that in some cases problems which appear difficult if expressed mathematically may be easier to understand when represented pictorially.

VisSim uses a hierarchical composition to create nested block diagrams. A typical model would consist of "virtual plants" composed of various VisSim "layers", combined if necessary with custom blocks written in C or FORTRAN. A virtual controller can be added and tuned to give desired overall system response. <u>Graphical control element</u> such as sliders and buttons allow control of <u>what-if</u> <u>analysis</u> for operator training or controller tuning.

Although VisSim was originally designed for use by <u>control engineers</u>, it can be used for any type of mathematical model.

# Optional features[edit]



Screenshots show the simulation of a sine function in VisSim. Noise is added to the

model, then filtered out using a <u>Butterworth filter</u>. The signal traces of the sine function with noise and filtered noise are first shown together, and then shown in

separate windows in the plot block.

This video size: 50% (320x240 pixels)

Other size: 100% (640x480 pixels)

- CAN bus (Controller-area network) packet read and write
- Communication system <u>Physical layer</u> simulation (<u>modulators</u>, encoders, <u>PLLs</u>, <u>Costas</u> <u>Loop</u>, <u>BPSK</u>, <u>QPSK</u>, <u>DQPSK</u>, <u>QAM</u>, <u>Bit Error Rate</u> (BER), <u>Eye Diagram</u>, <u>Viterbi algorithm</u>, <u>Reed-Solomon</u>, etc.)
- <u>C code generation</u> Generates executable C code directly from the block diagram
- <u>Electric motor</u> simulation library for AC induction, <u>Brushless DC</u>, and <u>Stepper motors</u>
- Embedded system targeting for Texas Instruments <u>C2000</u> and <u>MSP430</u>, <u>ARM Cortex-M</u> chips. Supports on-chip peripherals like serial ports, <u>CAN</u>, <u>PWM</u>, <u>Quadrature Encoder Pulse (QEP)</u>, Event Capture, <u>Serial Peripheral Interface Bus</u> (SPI), <u>I<sup>2</sup>C</u>, <u>Analog-to-digital</u> <u>converter</u> (ADC), <u>Digital-to-analog converter</u> (DAC), and <u>GPIO</u>.
- Fixed-point arithmetic blockset for bit-true simulation and code generation
- Frequency domain analysis (<u>Bode plot</u>, <u>Root locus</u>, <u>Nyquist plot</u>)
- <u>Global optimization</u> of system parameters
- Neural networks
- OPC (<u>OLE for process control</u>) client gives read and write of OPC tags for real-time simulation of <u>SCADA</u>/HMI virtual plants
- Real-time analog signal and digital I/O under Windows
- Serial(<u>RS-232/RS-485</u>) serial data read and write. Allows real-time reading and writing of serial data from the VisSim diagram. It supports pattern matching, string based transmit, and simulated data streams.
- UDP (<u>User Datagram Protocol</u>) packet read and write. Allows real-time reading and writing of ethernet based UDP packets from the VisSim diagram